

# ART 283: Graphic Animation I

This course is designed to teach the art of animation as a continuation of the study of visual communication. Topics include story development, drawing, layout story boarding, directing, motion control, sound synchronization lighting and camera operation. Upon completion, students should understand the creative process as it relates to animation and demonstrate this knowledge through various projects. As needed.

**Credits:** 3

**Transfer Code:** Code C

**Lab Hours:** 3

**Lecture Hours:** 0

**Prerequisites:**

As required by program

**Program:** Art